# Online Learning: Applications in Surveillance and Quality Control

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## Outline

- 1. Introduction to online learning problems.
- 2. Application to surveillance on a perimeter.
- 3. Application to quality control.

## Online Learning

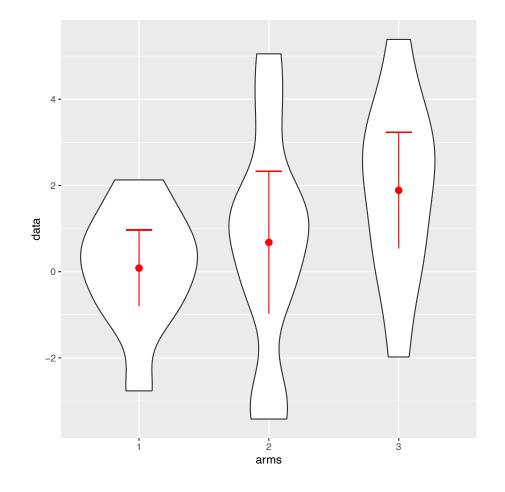
- Traditional optimisation:
  - Typically make one decision
  - If objective function known -> simply\* optimise it
  - If objective function uncertain -> estimate expected value -> stochastic optimisation
- Online learning:
  - Initial uncertainty, but opportunity to receive feedback and revise decision
  - Iterate between estimation, decision, and feedback
  - Which decision to make at which stage is non-trivial!

## A Simple Example

- Suppose we have an action set of size *K*, and *T* > *K* opportunities to make a decision:
  - One action  $k \in \{1, ..., K\}$  can be chosen at each time  $t \in \{1, ..., T\}$ ,
  - When chosen, k generates stochastic reward,  $X_k$ , with mean  $\mu_k$ ,
  - Aim is to maximise the sum of rewards over T actions.
- If all  $\mu_k$  known, optimal strategy is to always use  $k^* = \operatorname{argmax}_k \mu_k$ .
- Otherwise, it is necessary to estimate each  $\mu_k$ .
- This problem is known as the *multi-armed bandit problem* a name derived from a toy application of choosing among *K* slot machines.

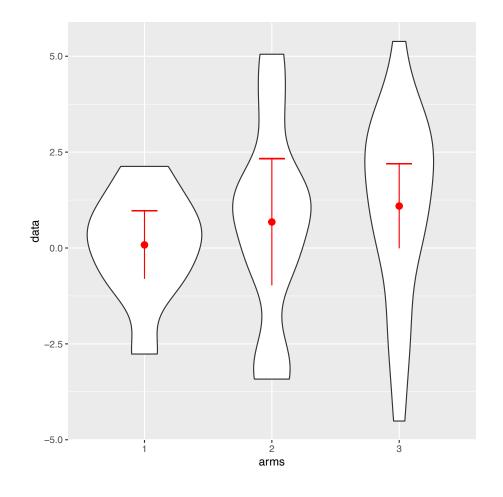
## A Naïve Approach

- We could approach this problem by *explore-then-commit:* 
  - Use the first  $M \cdot K$  rounds to try each action M times,
  - Then compute mean estimators  $\hat{\mu}_k = \frac{1}{M} \sum_m X_{k,m}$ ,  $\forall k \in \{1, ..., K\}$ ,
  - Identify the 'best' action,  $k_{max} = \operatorname{argmax} \hat{\mu}_k$ ,
  - Use  $k_{max}$  at all remaining times  $t \in \{MK + 1, ..., T\}$ .
- This will work sometimes, but is sub-optimal in general.
- We need to continue to sample all actions at some level.



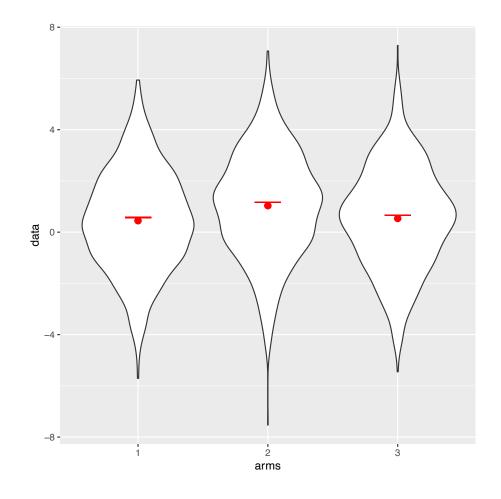
#### **Optimistic Approach**

• Consider the upper limit of a confidence interval for each action's mean.



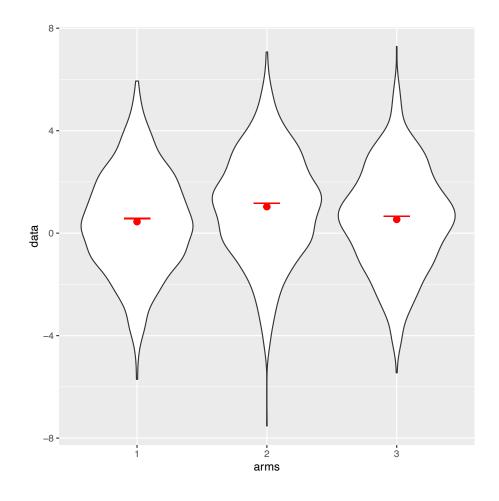
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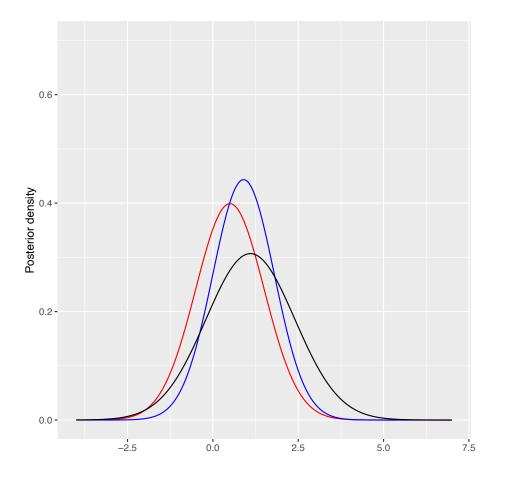


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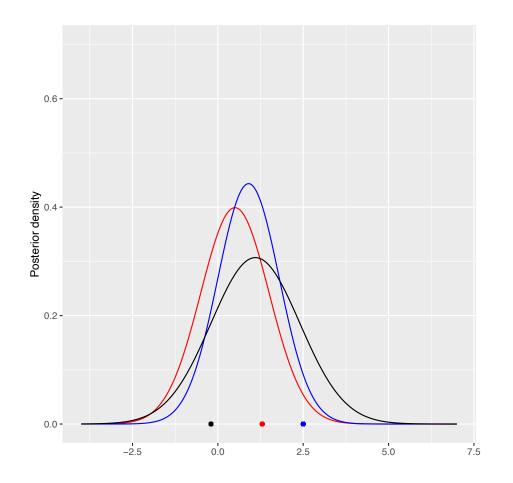
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- Eventually confidence intervals become small.
- NB we take increasing quantiles on the limit to ensure exploration.

### **Randomised Approach**

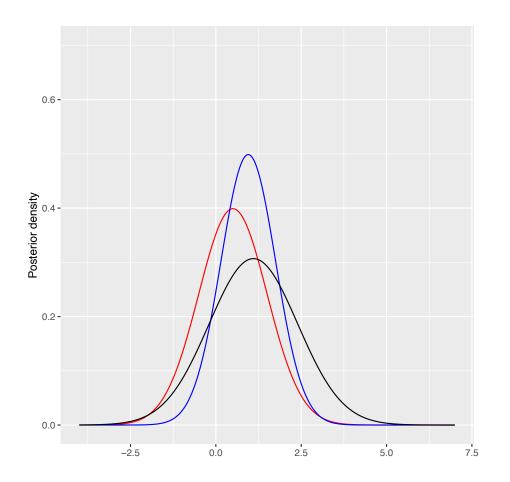
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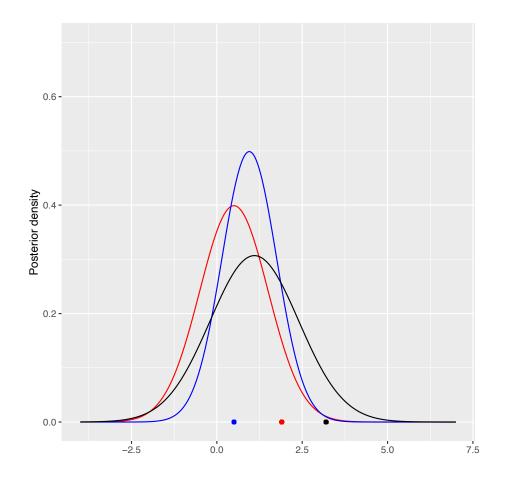
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- Draw a sample from each and deploy action with the highest sample.



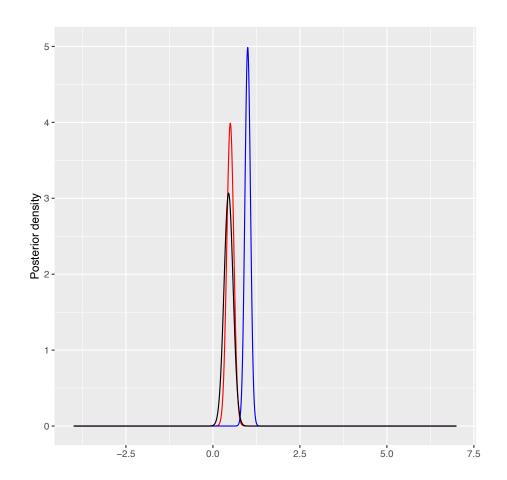
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- Repeat.



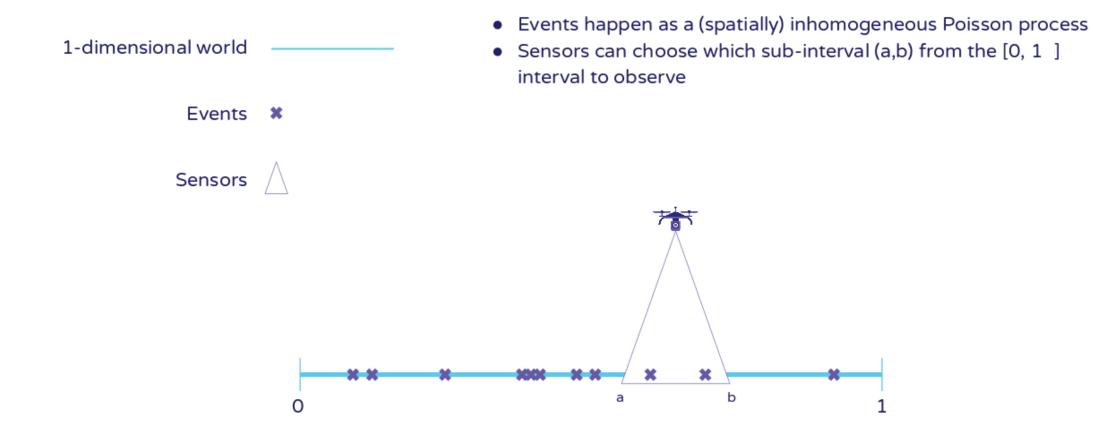
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- Repeat.
- Eventually distributions concentrate.



## General Framework

- These methods (appropriately tuned) are successful for the multiarmed bandit problem - and for many more general online problems.
- Performance is measured by regret.
- Suppose in each round we choose  $A_t \in \mathcal{A}$  (= {1, ..., K} for MAB)
- And then observe reward  $R(A_t)$  (=  $X_{A_t}$  for MAB)
- Let the optimal action be  $A^* = \operatorname{argmax}_{A \in \mathcal{A}} E(R(A_t))$  $Reg(T) = \sum_{t=1}^{T} E(R(A^*) - R(A_t)) = T \cdot E(R(A^*)) - \sum_{t=1}^{T} E(R(A_t))$
- Theoretical property, analysed in worst case.

## Application 1: Perimeter Surveillance

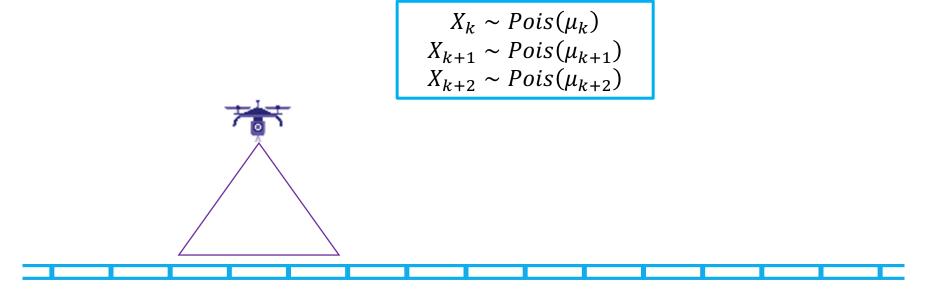


• We discretise the perimeter, so we have Poisson counts in each cell

$$X_k \sim Pois(\mu_k)$$



 A sensor is deployed to a set of cells, and observes a filtered set of events

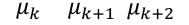


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$$X_{k} \sim Pois(\mu_{k})$$
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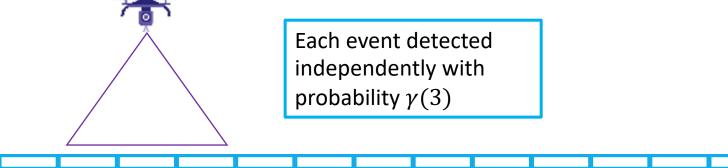
Choice of set  $\{k, ..., k + 2\}$ , gives rise to filtering probability  $\gamma(3) \in [0,1]$ 



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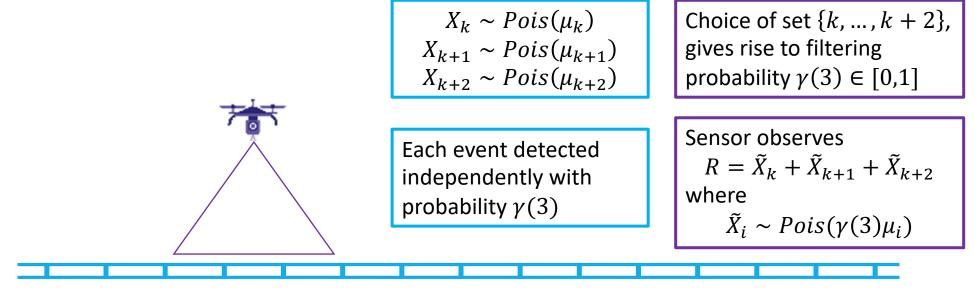
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### Model

- Let there be K cells and U < K sensors.
- Let the sensor u have filtering probability function  $\gamma_u$
- Let  $a_u \subset \{1, \dots K\}$  be the cells assigned to sensor u
- We wish to (learn to) optimise

$$\max_{a_u,u=1,\ldots,U}\sum_{u=1}^U\gamma_u(|a_u|)\sum_{k\in a_u}\mu_k$$

s.t. 
$$a_u \cap a_v = \emptyset, \forall u \neq v$$

## Solution Approaches

• We compute the solution to an optimisation of the form below at each  $t \in \{1, ..., T\}$ 

$$\boldsymbol{a}_{t} = \operatorname*{argmax}_{\boldsymbol{a}_{u}, u=1, \dots, U} \sum_{u=1}^{U} \gamma_{u}(|\boldsymbol{a}_{u}|) \sum_{k \in \boldsymbol{a}_{u}} \mu_{k}$$

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• Since  $\mu_k$  are unknown we replace them with optimistic or randomised estimates

## Estimate Design

- The observed data for a bin k is a series of Poisson r.v.s with means  $\gamma_1 \mu_k, \gamma_2 \mu_k, \dots, \gamma_N \mu_k$  for some sequence  $\gamma_1, \gamma_2, \dots, \gamma_N \in [0,1]^N$ .
- For a randomised approach, Gamma prior is conjugate, so posterior sampling is straightforward.
  - Replace  $\mu_k$  with a sample from a Gamma posterior.
- For an optimistic approach, non-independence raises complexities.
  - Can use martingale inequalities to derive upper confidence bound:

$$P(\hat{\mu}_{k,N} + C_N \ge \mu_k) \ge 1 - \delta$$

## Optimistic Strategy (UCB)

- Initial phase: choose actions randomly to initialize mean estimates.
- Iterative phase, at each time  $t \leq T$ 
  - Compute mean estimate for each bin  $\hat{\mu}_{k,t}$
  - Compute the upper confidence bound term

$$C_{k,t} = O\left(\sqrt{\frac{\mu_{k,max}}{\Gamma_{k,t}}}\right)$$

 $\mu_{k,max}$ : upper bound on  $\mu_k$  $\Gamma_{k,t}$ : sum of detection probability in k so far

• Choose an action which is optimal w.r.t the upper confidence bounds,

$$\boldsymbol{a}_{t} = \operatorname*{argmax}_{\boldsymbol{a}_{u}, u=1, \dots, U} \sum_{u=1}^{U} \gamma_{u}(|\boldsymbol{a}_{u}|) \sum_{k \in \boldsymbol{a}_{u}} (\hat{\mu}_{k,t} + C_{k,t})$$
  
s.t.  $\boldsymbol{a}_{u} \cap \boldsymbol{a}_{v} = \emptyset, \forall u \neq v$ 

## Randomised Strategy (Thompson Sampling)

- Initialise via a Gamma prior on each mean parameter  $\mu_k \sim Gamma(\alpha_k, \beta_k)$ .
- Iterative phase, at each time  $t \leq T$ 
  - Draw a sample from the posterior for each bin,

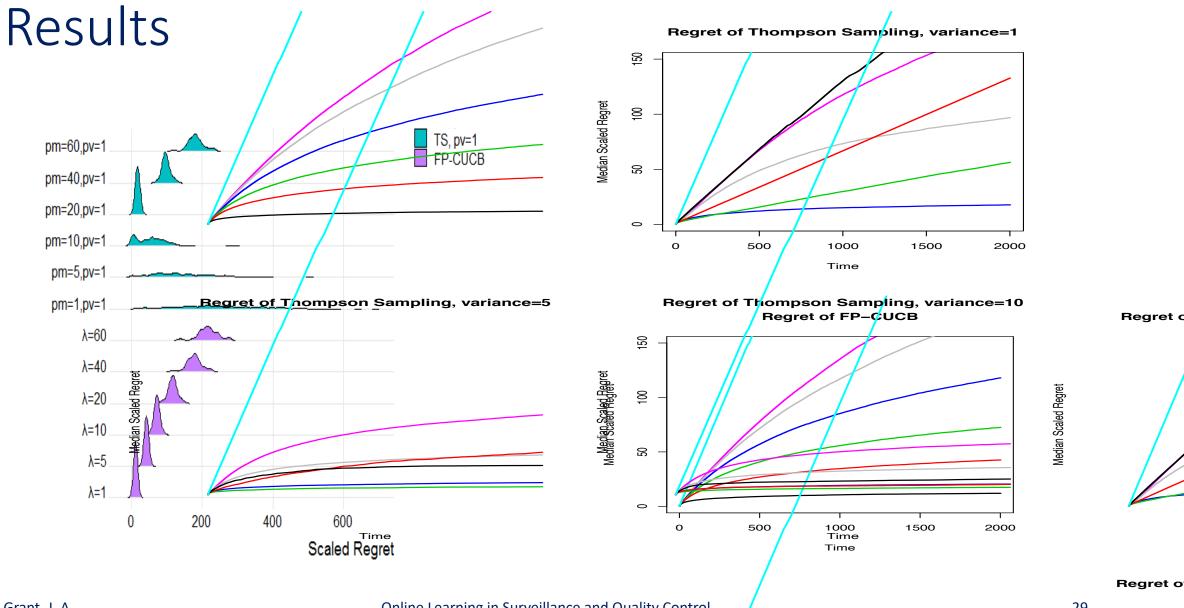
$$\tilde{\mu}_{k,t} \sim Gamma(\alpha_k + S_{k,t}, \beta_k + \Gamma_{k,t})$$

• Choose an action which is optimal w.r.t the Thompson Samples,

$$a_{t} = \underset{a_{u}, u=1, \dots, U}{\operatorname{argmax}} \sum_{u=1}^{U} \gamma_{u}(|a_{u}|) \sum_{k \in a_{u}} \tilde{\mu}_{k, t}$$
  
s.t.  $a_{u} \cap a_{v} = \emptyset, \forall u \neq v$ 

 $S_{k,t}$ : sum of events observed in k so far

 $\Gamma_{k,t}$ : sum of detection probability in k so far



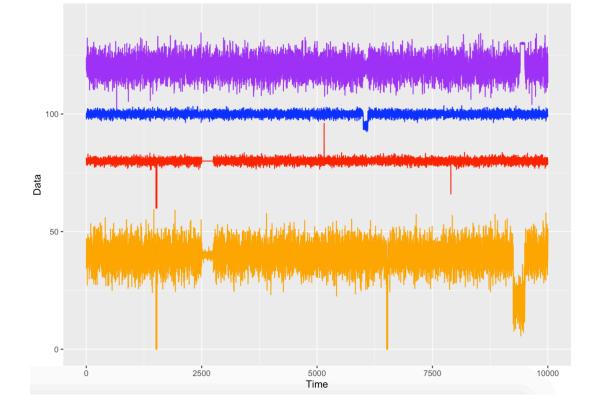
## Application 2: Quality Control

## Apple Tasting Model

- A new apple presented at time t
- It is either
  - Class 0: good
  - Class 1: rotten
- We want to remove rotten apples, and let good apples pass
- We can only tell the class by removing and tasting.
- Need to balance tasting/passing

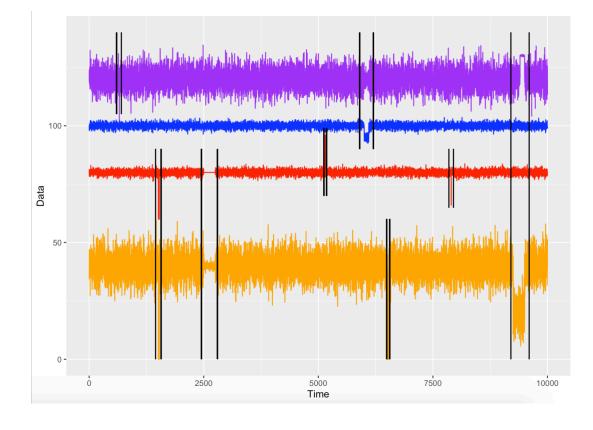


## Network Traffic Data



- Monitoring a set of data streams
- Occasional anomalies occur, which are either
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- Monitoring a set of data streams
- Occasional anomalies occur, which are either
  - Class 0 innocuous
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- A time series algorithm flags these, and we can determine the class by showing to an engineer
- Showing an engineer entails a cost, and therefore we only want to display relevant anomalies

## Quality Control

- Points where the time series algorithm flags an anomaly become decision times.
- We want to learn the parameters of a classifier.
- Assume a logistic regression model

$$P(C_t = 1) = \sigma(x_t^{\mathsf{T}}\theta^*) = \frac{\exp(-x_t^{\mathsf{T}}\theta^*)}{1 + \exp(-x_t^{\mathsf{T}}\theta^*)}$$

- $x_t$  are features of the anomaly
- $\theta^*$  is an unknown parameter vector

## Randomised Approach (Thompson Sampling)

- Potential anomaly proposed with feature vector  $x_t$
- Draw a sample  $\tilde{ heta}_t$  from the posterior\*  $\pi_t$  on parameter  $heta^*$
- Estimate the probability of being a relevant anomaly

$$\tilde{p}_t = \sigma(x_t^\top \tilde{\theta}_t).$$

- Display to engineer if expected cost is minimised by doing so.
- If displayed to engineer, receive true class as feedback.
- In either case, incur cost (unknown (to algorithm) if not displayed).

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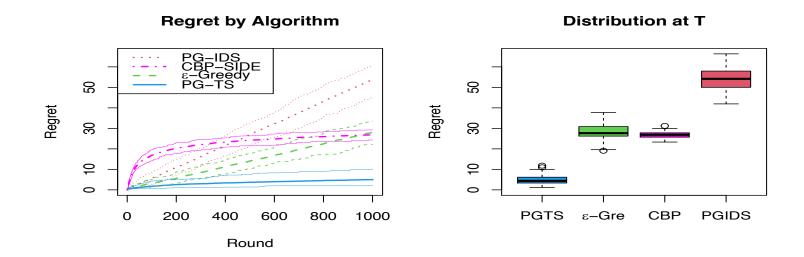
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\*We require an approximation to the posterior – but the approximation is consistent in a limiting sense.

## Performance of Thompson Sampling

- Compare against:
  - IDS (a hybrid of optimisation and randomisation)
  - CBP-side (an optimistic approach)
  - $\epsilon$  –Greedy (exploration is independent of the data)





- Online learning, benefits of optimism and randomisation
- Applications in surveillance, and quality control
- Papers (will) contain theoretical analysis of regret showing the optimality of these approaches.

### Thank you j.grant@lancaster.ac.uk

- Grant, J.A., Leslie, D.S., Glazebrook, K., Szechtman, R., and Letchford, A.N. (2019). Adaptive Policies for Perimeter Surveillance Problems. *European Journal of Operational Research.*
- Grant, J.A., Leslie D.S. (2020). Apple Tasting Revisited: Partially Monitored Online Binary Classification. *Working Paper.*