

Learning to Rank under Multinomial Logit Choice

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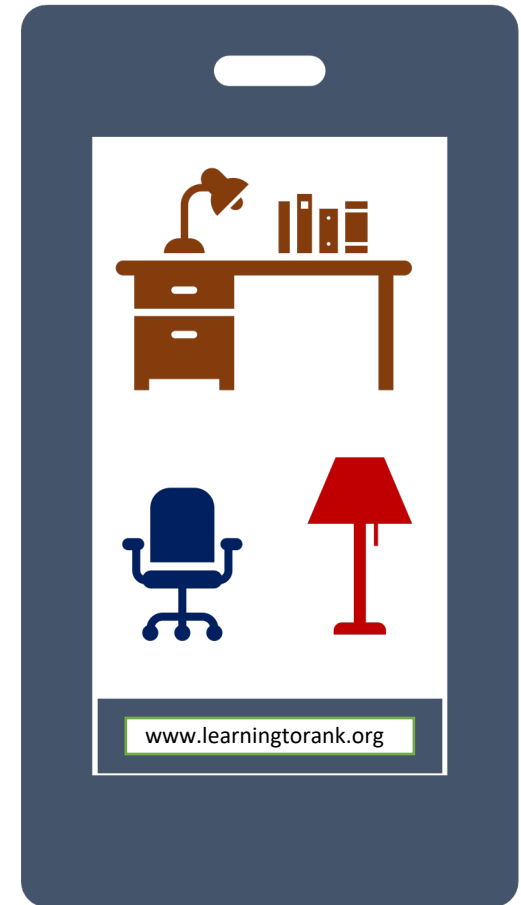
Joint work with David S Leslie

EcoSta 2022 - Sunday 5th June

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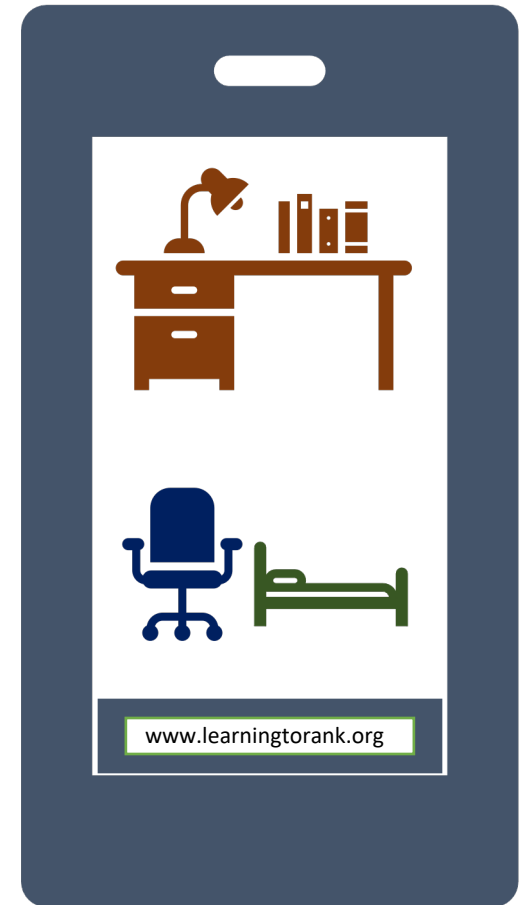
High Level Idea

Determining an optimal selection and positioning of website content to maximise the number of clicked items over time.



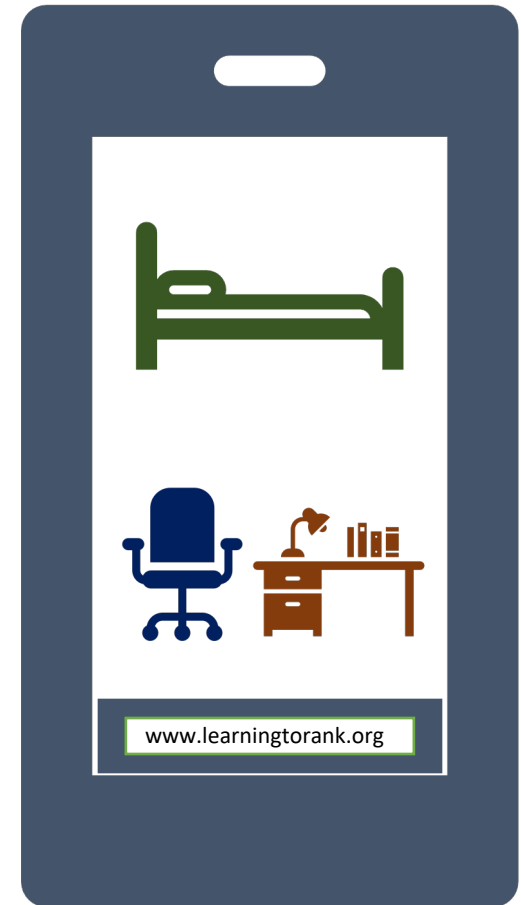
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- Novelty in a click model which allows simultaneous consideration with prominence weighting



(Online) Learning to Rank

Ranking content for user satisfaction has roots in information retrieval

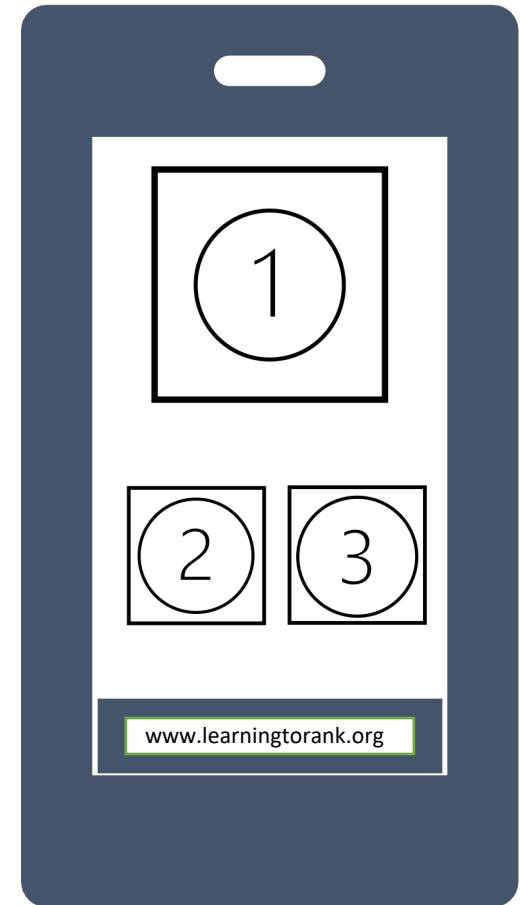
- Search engine optimisation
- Rank by perceived relevance

More recently: learn the optimal ranking through sequential recommendations and feedback (*learning to rank*)

- Underlying attractiveness unknown
- Display a set of items
- Observe click or no click (click model differentiates approach – Chuklin et al. (2015))
- Update estimates of item attractiveness and repeat

Click Model

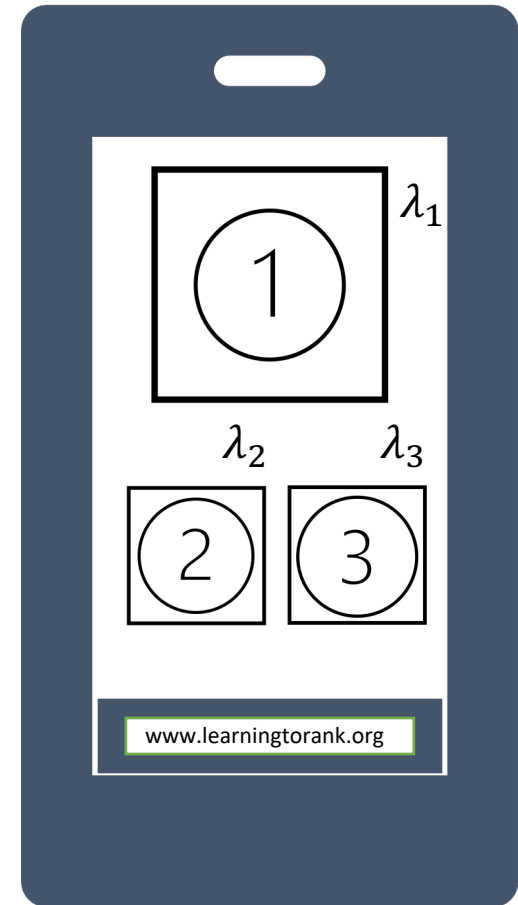
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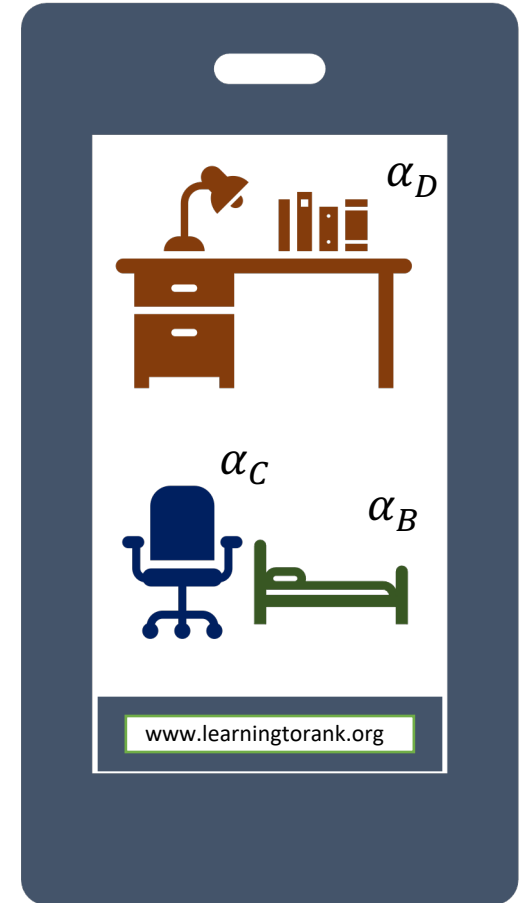
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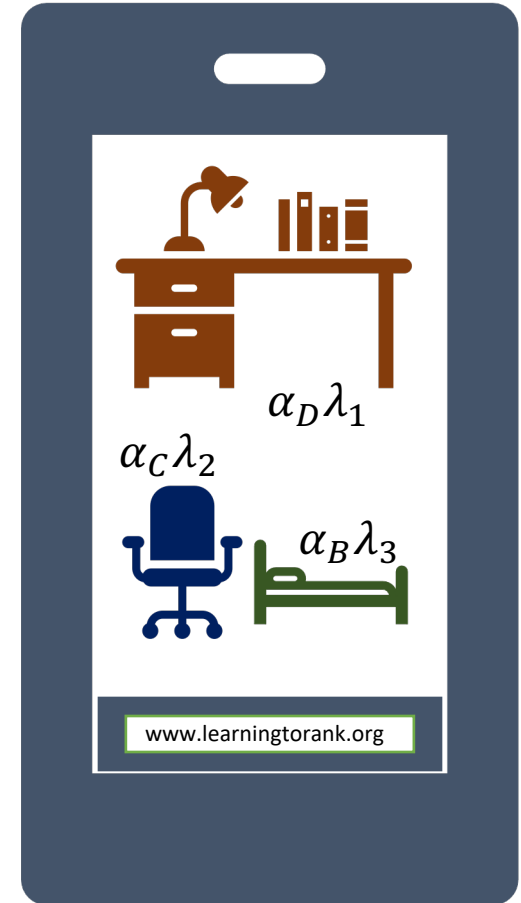


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A no-click option is endowed with dummy weights $\lambda_0 = 1, \alpha_0 = 1$.

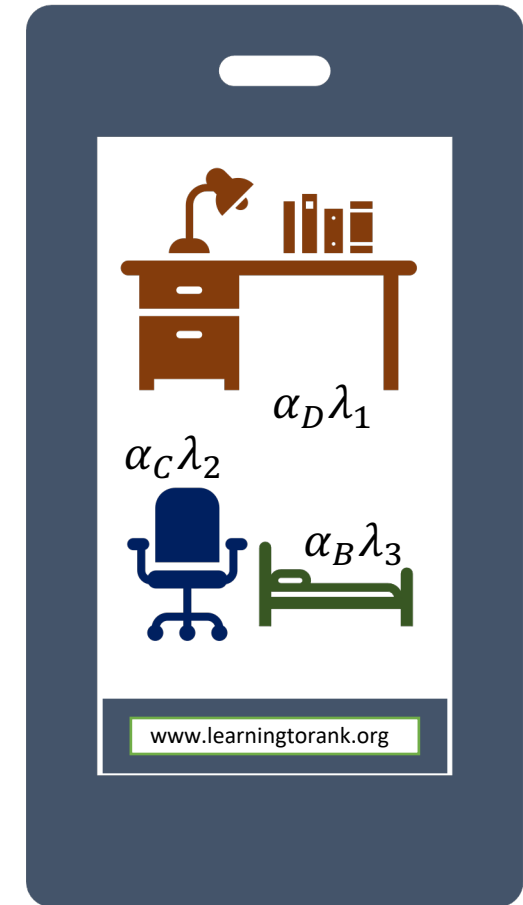


Click Model

A click indicator \mathcal{C} is modelled as a random variable on $\{0,1,2,\dots,K\}$ with distribution dependent on the ordered item list $\mathbf{a} = (a_1, \dots, a_K)$.

$$P(\mathcal{C} = k \mid \mathbf{a}) = \frac{\alpha_{a_k} \lambda_k}{1 + \sum_{j=1}^K \alpha_{a_j} \lambda_j}$$

$$P(\mathcal{C} = 0 \mid \mathbf{a}) = \frac{1}{1 + \sum_{j=1}^K \alpha_{a_j} \lambda_j}$$



Learning to Rank with Multinomial Logit Choice

Aim is to design an effective algorithm to select lists of items $\mathbf{a} = (a_1, \dots, a_K)$ from a set \mathcal{A} without initial knowledge of α and λ .

Objective to maximise expected clicks over T sets of recommendations – or equivalently minimise **regret**

$$\min_{\mathbf{a}_1, \dots, \mathbf{a}_T \subset \mathcal{A}} \left(\sum_{t=1}^T \max_{\mathbf{a} \in \mathcal{A}} P(C_t \neq 0 \mid \mathbf{a}) - P(C_t \neq 0 \mid \mathbf{a}_t) \right)$$

Requires a balance between **exploration** and **exploitation**.

Balancing Exploration and Exploitation

Optimism in the face of uncertainty is widely deployed technique for online learning

Underlying optimisation problem: $\max_{a \in \mathcal{A}} E(\text{Reward}(a))$

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- $P(|\hat{\mu}_{a,t} - \mu| > B) \leq \exp\left(-\frac{2B^2}{\sum_s \mathbb{I}\{A_s = a\}}\right)$
- Choosing $B_{a,t} = \sqrt{2\log(t) / \sum_s \mathbb{I}\{A_s = a\}}$ guarantees optimal regret scaling (details not for today).

OFU for Multinomial Logit

Design of a suitable optimistic approach is more complex where estimates of unknown parameters are not just sample averages.

Likelihood for our MNL choice model is

$$\mathcal{L}(C_1, \dots, C_t; \alpha_1, \dots, \alpha_J, \lambda_1, \dots, \lambda_K) = \prod_{s=1}^t \left(\frac{1}{1 + \sum_{k=1}^K \alpha_{a_t(k)} \lambda_k} \right)^{\mathbb{I}\{C_t=0\}} \prod_{k=1}^K \left(\frac{\alpha_{a_t(k)} \lambda_k}{1 + \sum_{k=1}^K \alpha_{a_t(k)} \lambda_k} \right)^{\mathbb{I}\{C_t=k\}}$$

Sufficiently complex that we have no closed form for MLEs and estimate them via an EM algorithm - finite-time concentration inequalities are elusive.

OFU for Multinomial Logit

We can learn λ parameters relatively easily since each slot is used. When $J > K$ we want to ensure appropriate exploration of items. We want a (non-asymptotic) result like

$$P(|\hat{\alpha}_{j,t}^{MLE} - \alpha_j| > B \mid \mathbf{a}_1, \dots, \mathbf{a}_t) \leq f(B, \mathbf{a}_1, \dots, \mathbf{a}_t).$$

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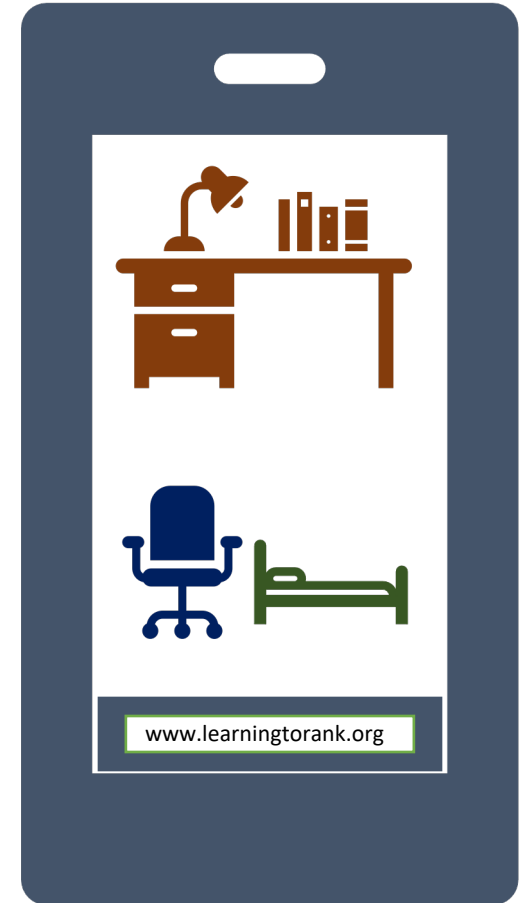
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Combine two ideas:

- Batched decision-making (Agrawal et al. (2017, 2019))
- Functional concentration inequalities (Bobkov and Ledoux (1998), and Joulin and Privault (2004))

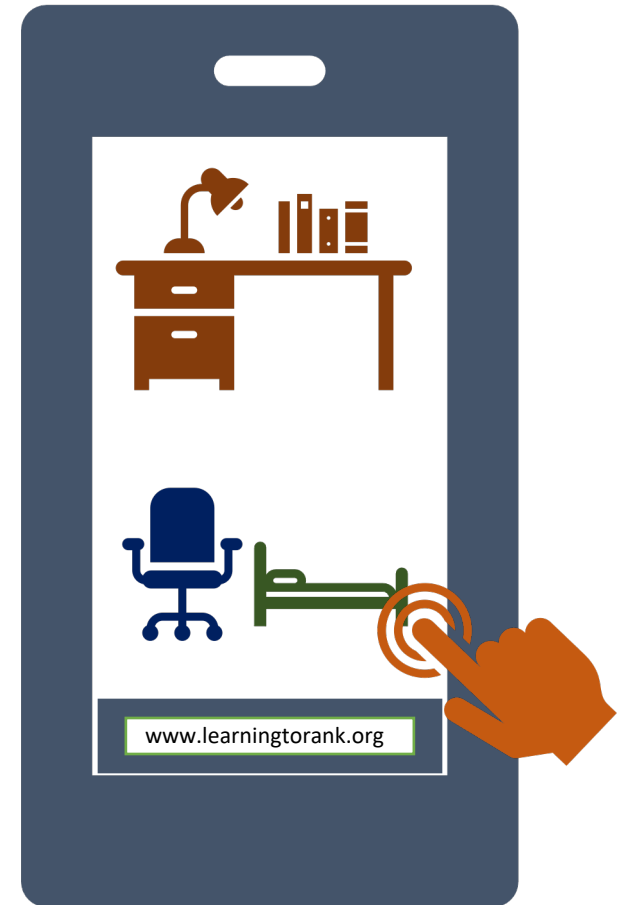
Batched Decision Making

In the setting where $\lambda_1 = \dots = \lambda_K = 1$, a pattern of repeatedly displaying the same item set until a no-click is observed is used (Agrawal et al. 2017, 2019).



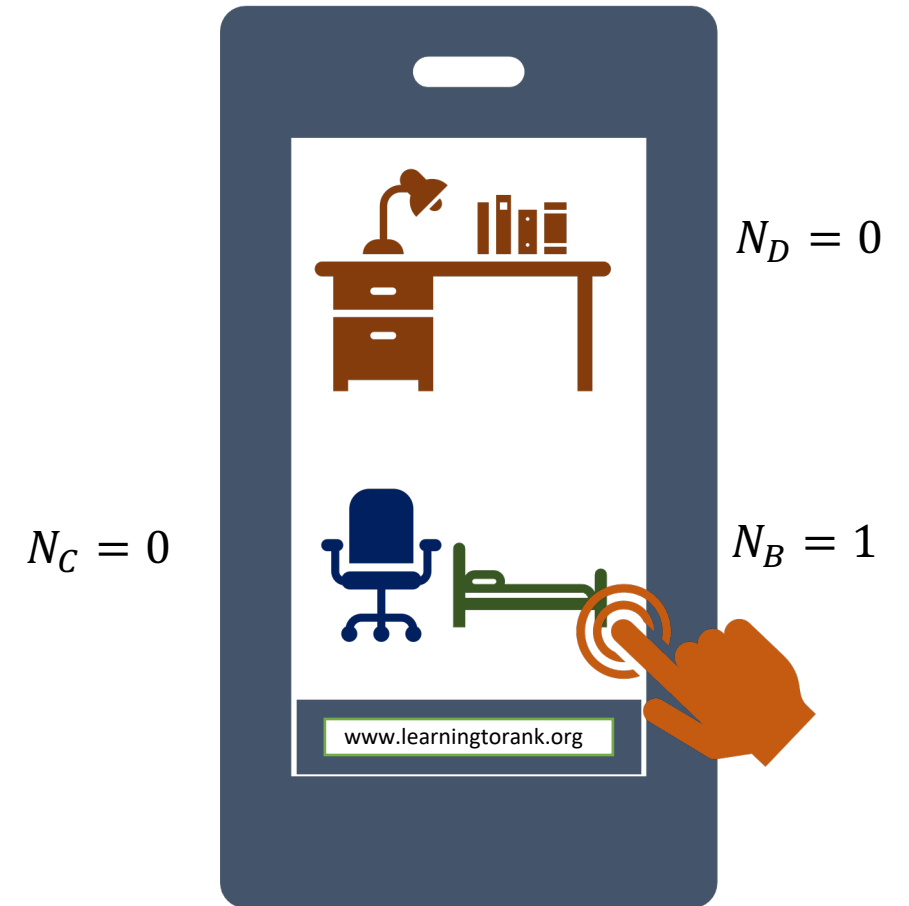
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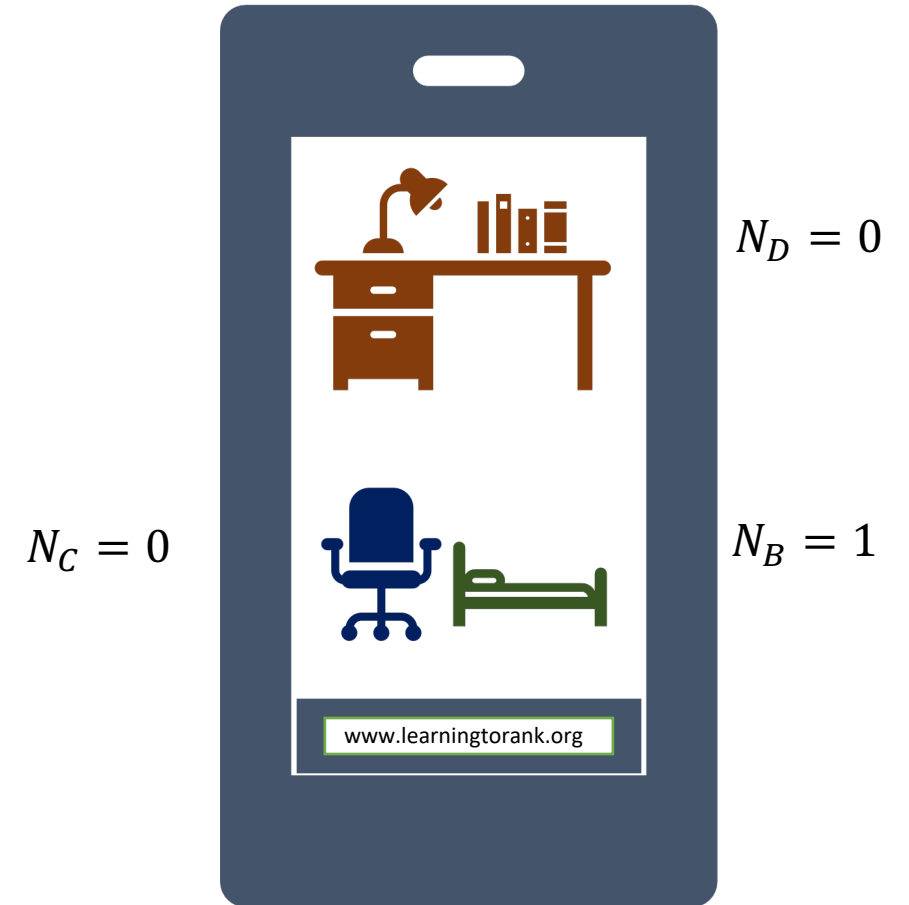
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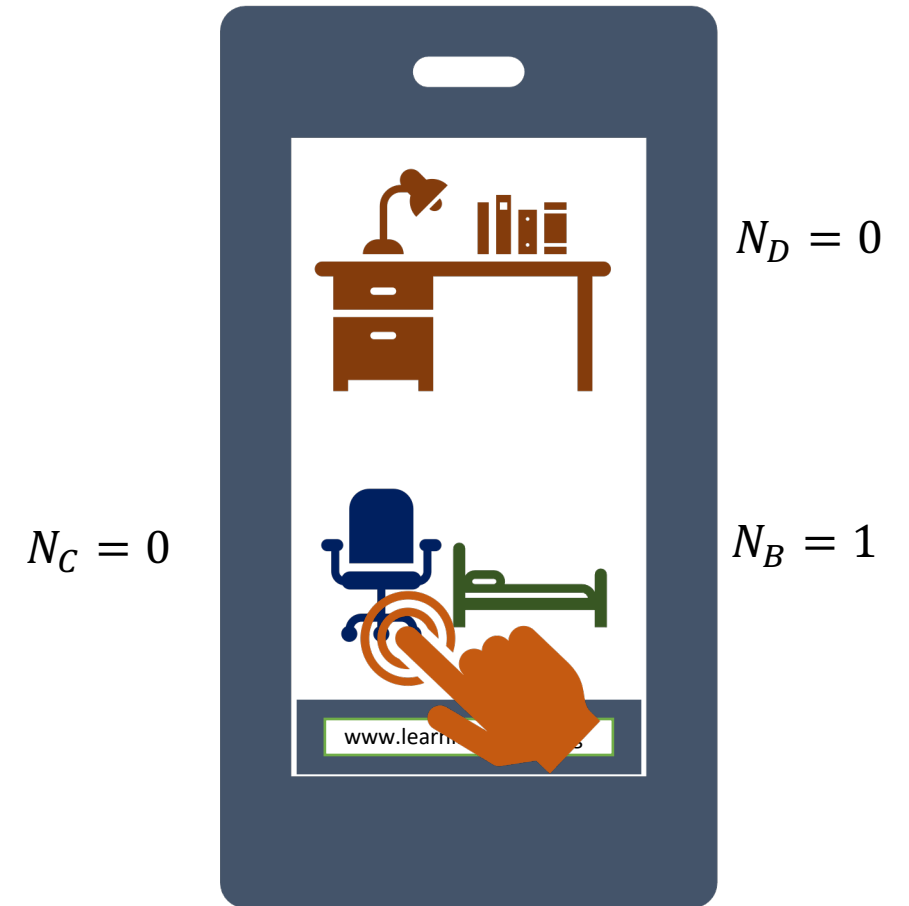
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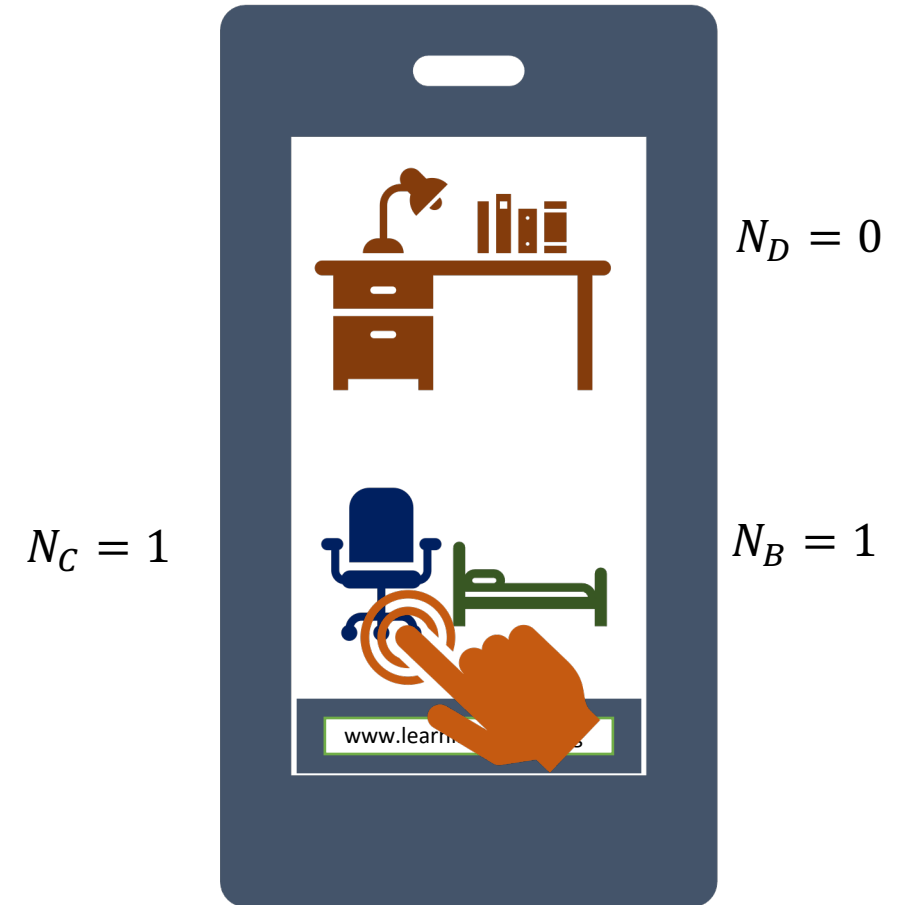
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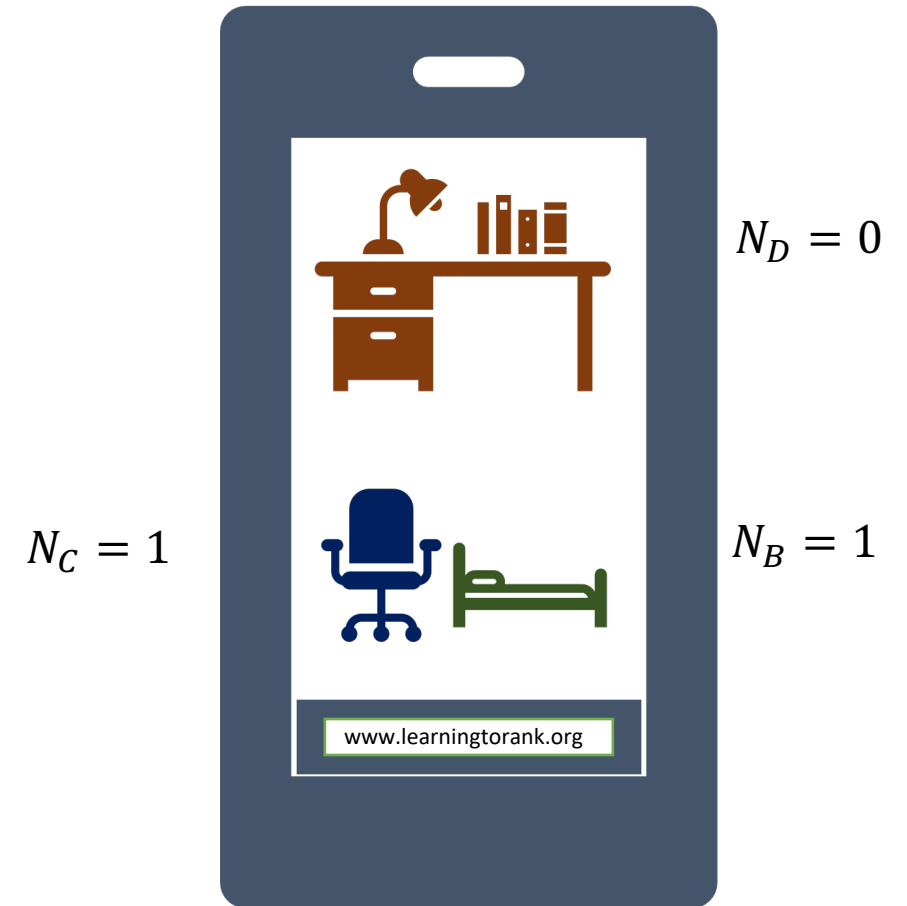
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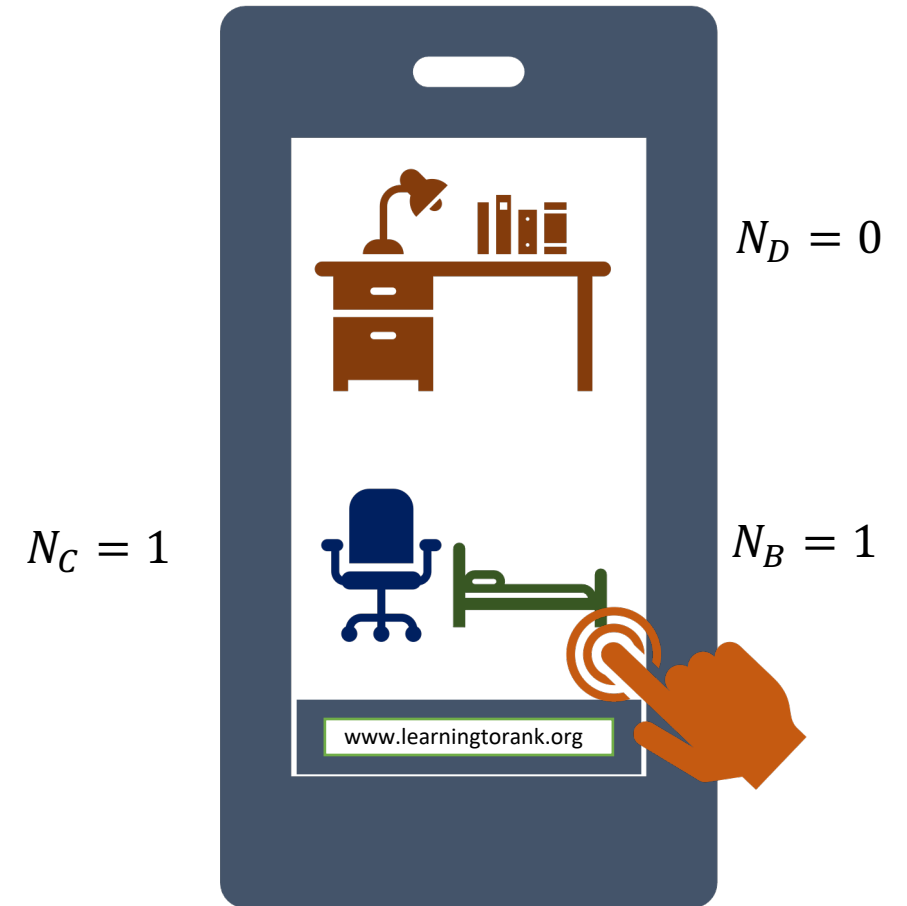
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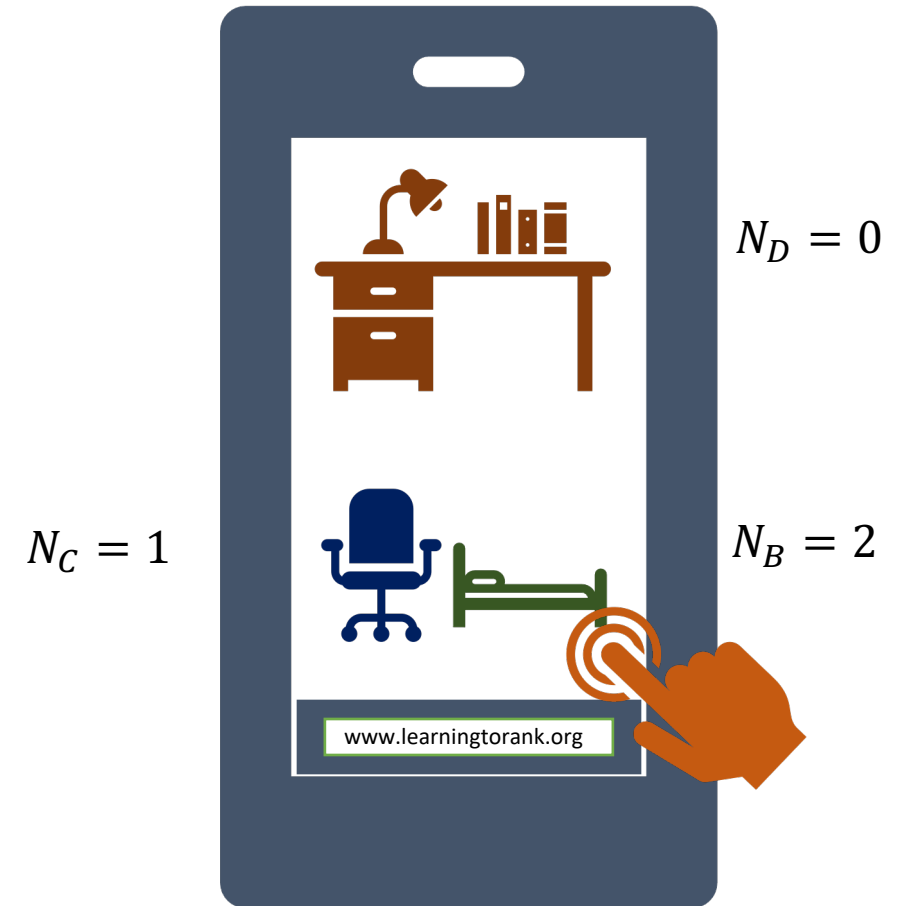
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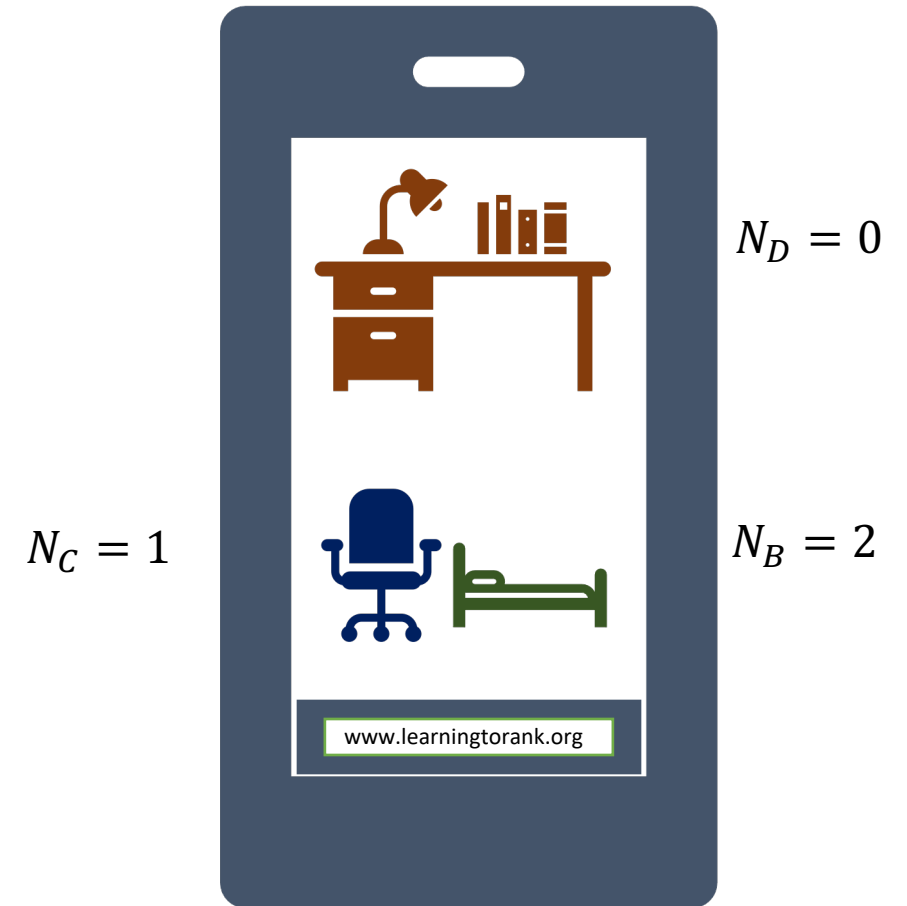
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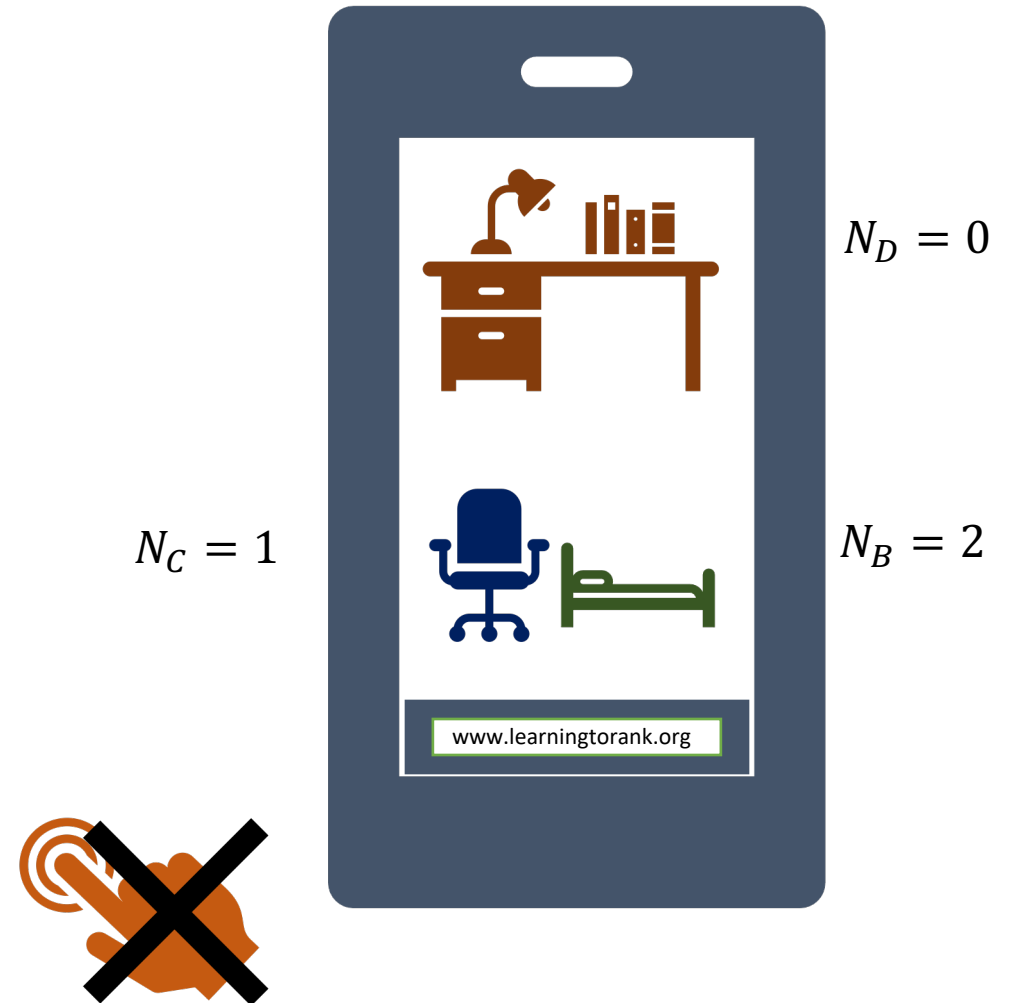
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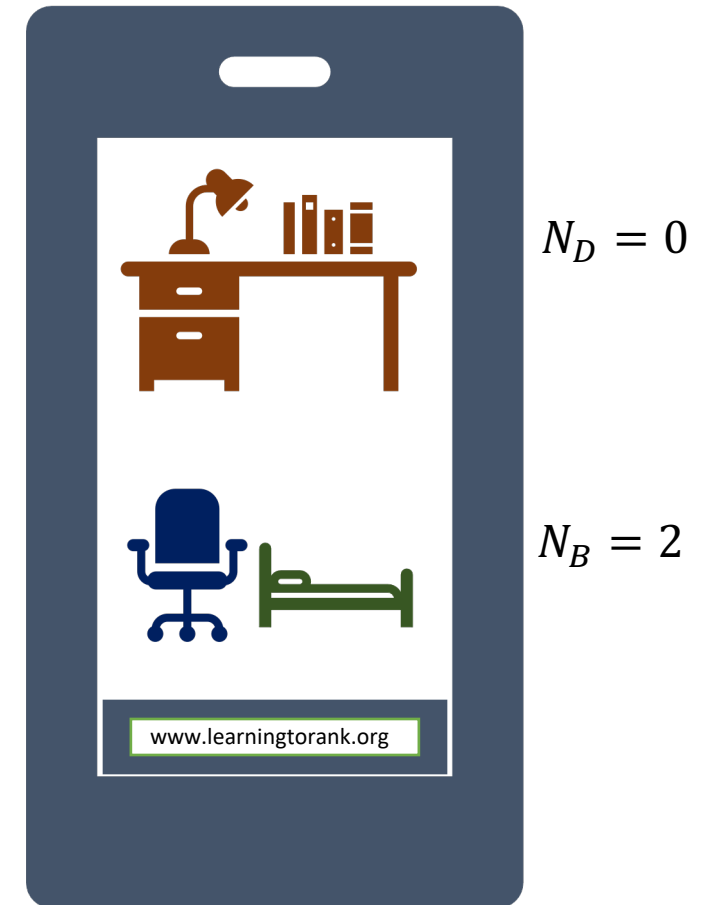
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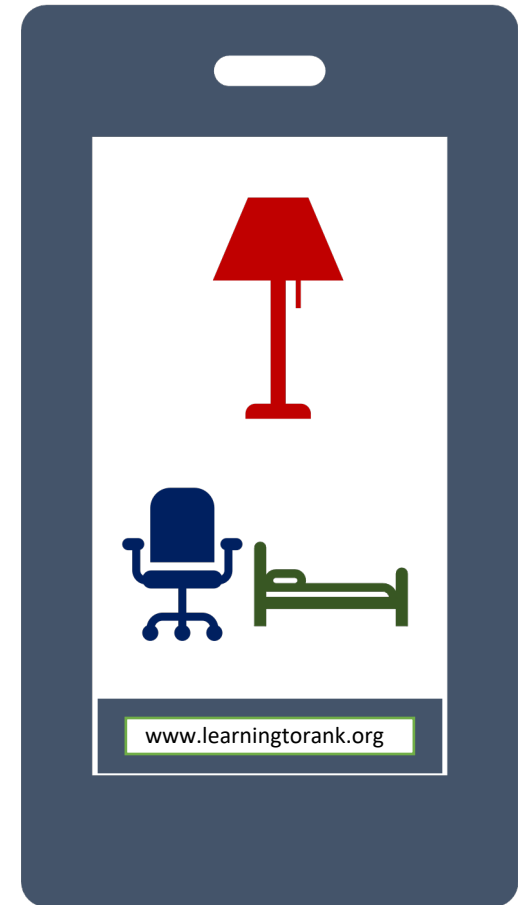


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- Allows for MLEs which are amenable to the derivation of concentration results.



Functional Concentration Inequalities

In our setting, the batched decision making gives independent Geometric r.v.s at the item-slot combination level, but no closed form MLEs. We instead view the MLEs as functions of sums of N_{kj} .

Using logarithmic Sobolev inequalities (Joulin and Privault (2004)) we derive functional confidence intervals specific to the click model

$$P\left(|\hat{\alpha}_{j,L}^{MLE} - \alpha_j| > \sqrt{36\beta_{j,L} \log(JL)}\right) < 2/JL^2$$

where $\beta_{j,L}$ is a sum of finite difference gradients of α^{MLE} viewed as a function of the N_{kj} s.

Optimistic Algorithm

In epoch $l = 1, 2, \dots$

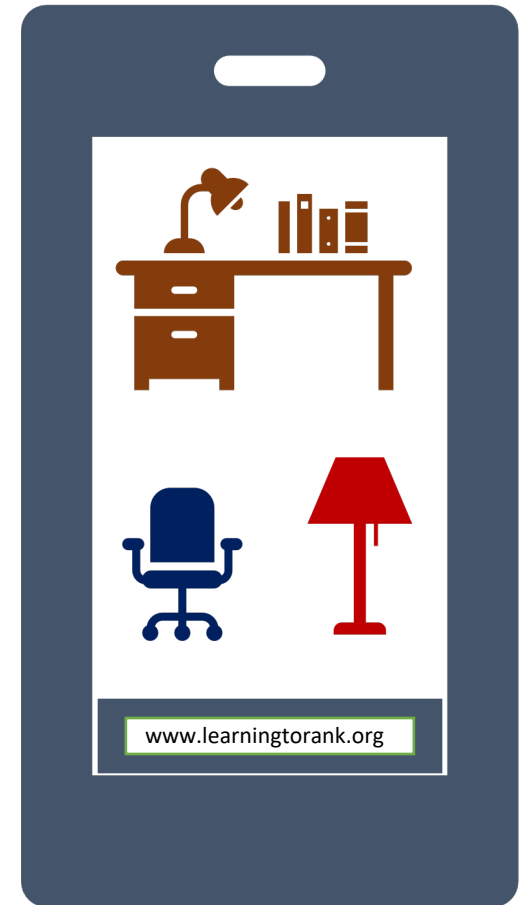
- Compute MLEs $\hat{\alpha}_{j,l}^{MLE} \forall j$, and $\hat{\lambda}_{k,l}^{MLE}$
- For $j = 1, \dots, J$ and $k = 1, \dots, K$
 - Compute MLEs with $N_{jk,l} \leftarrow N_{jk,l} + 1$, $\tilde{\alpha}_{j,jk,l}^{MLE}$
- Compute $\beta_{j,l} \forall j$ using the $\tilde{\alpha}_{j,jk,l}^{MLE}$ s
- Compute UCBs $\bar{\alpha}_{j,l} = \hat{\alpha}_{j,l} + \sqrt{36\beta_{j,l} \log(Jl)}$
- Choose an action which maximises the optimistic reward by pairing the largest $\bar{\alpha}_{j,l}$ items with the most valuable slots until all slots are filled.

Conclusions

Online learning optimal selections with MNL choice + position effects.

Future work:

- User Personalisation
 - Covariates/latent factors
- Optimism for intractable MLEs



Key References & Contact

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